Milan Božić

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Specialized in **frontend development** using **React**, with strong knowledge in **backend technologies** like **Node.js** and **MongoDB**. I have experience building scalable web applications for clients like **Heineken**, **IQOS**, and **Make My Home**. Looking to leverage my expertise in a full-time software development role.

EDUCATION

The School of Electrical and Computer Engineering of Applied Studies College - Computer Science

The High School of Electrical Engineering "Nikola Tesla" High School - Computer Science

EXPERIENCE

UpWork, Local (Part Time)

Frontend Developer & Designer

- Specialized in **frontend development with React**, delivering responsive, high-performance user interfaces with animations and CMS integrations.
- Developed **full-stack applications** with **React**, **Node.js**, **Express**, and **MongoDB**, integrating **RESTful APIs** for scalable web solutions.
- Built websites and web applications for various clients, including well-known brands like **Heineken**, **IQOS**, and **Make My Home**.

PROJECTS

<u>AutoDnevnik</u>

- Built with the **MERN stack**, featuring a **React** frontend for an intuitive experience and a **Node.js & Express** backend with a **MongoDB** database.
- Initially developed as a tool for my dad's workshop, AutoDnevnik has evolved into a platform with **active daily users**, including multiple workshops.
- Designed for real-world use, handling daily service entries and growing user engagement, with **authentication**, **role-based access**, **real-time updates**, and **Google OAuth login** for seamless user access.

Formr - Google Forms Clone

- Developed with the **MERN stack** as a school project, enabling users to **create and complete forms**, featuring a **drag-and-drop builder** with customizable question types, including checkboxes, radio buttons, and text inputs.
- Includes an **invite feature** that sends form invitations to users' emails, tracks their responses, and monitors **completion progress**, providing real-time updates on form status and user participation.

ACHIEVEMENTS & ACTIVITIES

1st Place at Game Hackathon

Metropolitan Belgrade

• Led a team to victory, showcasing problem-solving skills, teamwork, and technical expertise in a high-pressure environment.

1st Place at Game Hackathon

Metropolitan Belgrade

• Successfully collaborated with a team to develop a game prototype, showcasing effective communication, task management, and innovation under tight deadlines.

SKILLS

Programming Languages: JavaScript, TypeScript, HTML, CSS, Sass
Libraries & Frameworks: ReactJS, NextJS, ReactNative, Jest, MongoDB, Express, NodeJS
Tools & Platforms: Git, GitHub, GitHub Actions, Netlify, Vercel, Stripe, Docker, SanityCMS, WordPress, Webpack, Firebase, Figma, Tailwind

Belgrade, Serbia Expected June 2025

Pančevo, Serbia July 2016 - July 2020

Remote

Jan 2021 – Oct 2024

March 2020

March 2019